

Finals Round Judging Guide

Overview

e-Fest® is the undergraduate business competition designed to inspire the entrepreneurial spirit! Sponsored in partnership with the Schulze School of Entrepreneurship and EIX.org, a non-profit online platform for entrepreneurship education, this three-day event brings together the top 25 teams from a national pool of online business plan submissions.

Description

During the Finals Round of the Schulze Entrepreneurship Challenge, teams are divided into groups of 5 and present their business plans to a panel of 4-5 judges. The presentation format for each team is: 15-minute presentation / 15-minute Q&A and feedback / 5-minute transition. Following the last pitch, judges will deliberate and rank teams from first to fifth place. The teams winning first place from each judging group will move on to the Championship Round.

Judging Rubric

Finals Round Rubric

Use this rubric as a tool to organize your thoughts, scores are not meant to be the sole determining factor of the winning team

Rating system: 1 = Very poor, 2 = Poor, 3 = Fair, 4 = Good, 5 = Excellent

CRITERIA	EXCELLENT (5)	POOR (1)	
Opportunity	Genuine need in the market	Not realistic or needed	
Competitive Advantage	Distinctive and unique	Easily replicated	
Marketing and Sales	Realistic sales and marketing plan	Very unrealistic goals and expectations	
Revenue Model	Compelling business model and financial projections	Unreasonable and not compelling	
Competitive Landscape	Solid understanding and room to operate	Lack of understanding and/or no room to operate	
Current Status	Have made solid progress	Simply a notion	
Presentation	Clear, compelling, and concise	Unclear, unconvincing, rambling, disorganized	
Overall Evaluation	Great idea and presentation	Not realistic and/or worthy of an investment	

Judging Rubric Guidelines

Criteria	Judging Guidelines	
Opportunity	 Is there a genuine need for the product or service offered? Provides evidence that a market exists, is significant, and is growing Describes how much money is currently spent in this or related space (in order to demonstrate that demand exists) Demonstrates that this a good time to launch this venture 	
Competitive Advantage	 Venture is distinctive and unique - not an easy solution for competitors to replicate Shows company's improvement over competitors' offerings References measurable competitive advantages (patents, expertise, scale) 	
Marketing & Sales	 Presented a realistically defined marketing plan Adequately addresses price, product, place, and promotion Demonstrates how will they generate income (Fee for product/service? Subscription? Freemium? Licensing?) 	
Revenue Model	 Presents a compelling business model Describes the resources required for the venture to launch Provides enough explanation of how they will provide this product/service Showcases reasonable financial projections 	

Criteria	Judging Guidelines	
Competitive Landscape	 Submission clearly demonstrates knowledge of its specific sector (or industry), including existing players and competitors Submission demonstrates an understanding of existing solutions to address the problem Provides a highlight of what has worked, what hasn't, and the change is needed 	
Current Status	 Provides a product/service positioning statement Shows a mockup of the product or service. If it is an app - provide screen shots If it is hardware - provide an illustrative representation If it is a process or service - outline or diagram the process/service Shows the details and uniqueness of their business 	
Presentation	 Was the pitch exciting and compelling? Did the presenter(s) appear to speak with confidence authority? Were visual aids (slide deck and video) clear and valuable? 	
Overall Evaluation	 Exhibits the experience and skills required for the venture to operate Great idea and presentation: who do I make the check out to? Should this venture move onto the Finals Round? 	

Venture Comparison Sheet

Judging Criteria	Team 1	Team 2	Team 3	Team 4	Team 5
Opportunity					
Competitive Advantage					
Marketing & Sales					
Revenue Model					
Competitive Landscape					
Current Status					
Presentation					
Q&A					
Overall Evaluation					
Overall Score (to guide the deliberations)					
Overall Rank (1= highest, 5 = lowest, no two teams should have the same rank)					

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